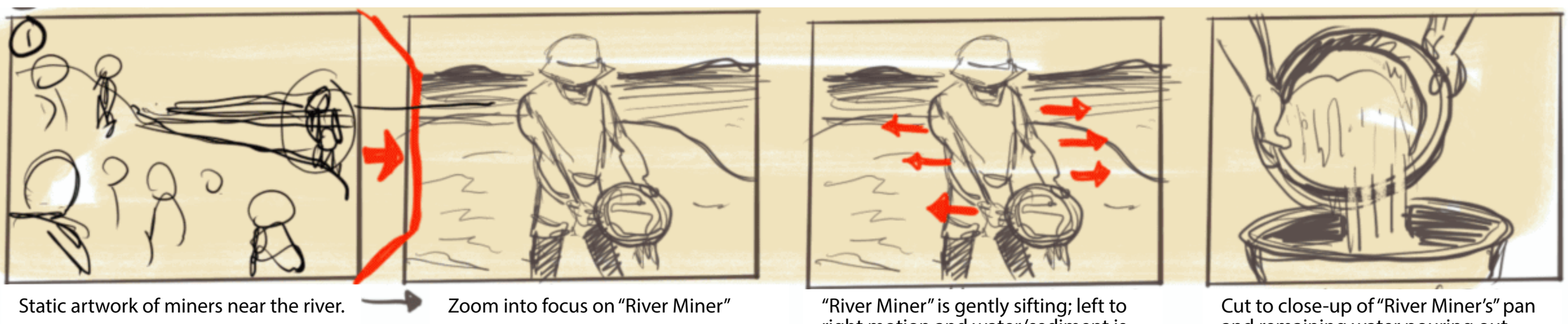
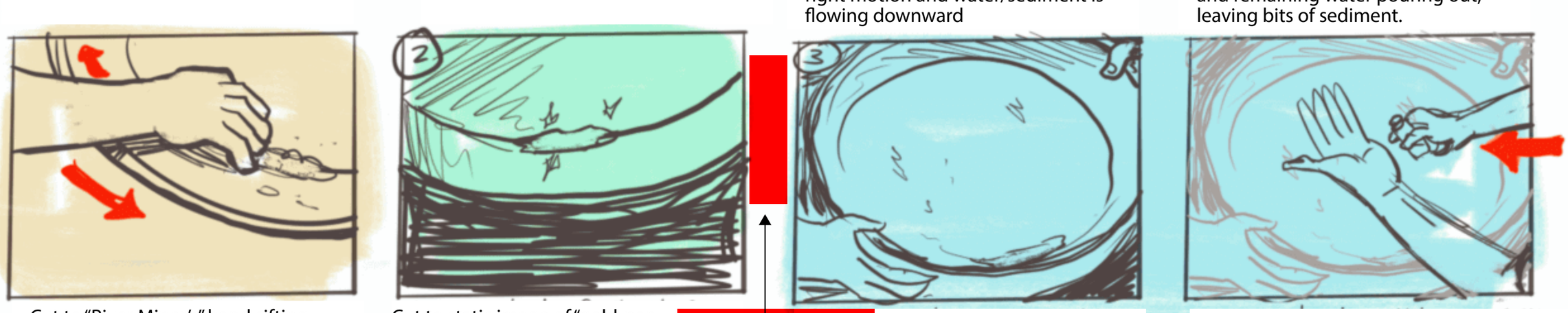


Static artwork of miners near the river.

Zoom into focus on "River Miner"

"River Miner" is gently sifting; left to right motion and water/sediment is flowing downward

Cut to close-up of "River Miner's" pan and remaining water pouring out, leaving bits of sediment.



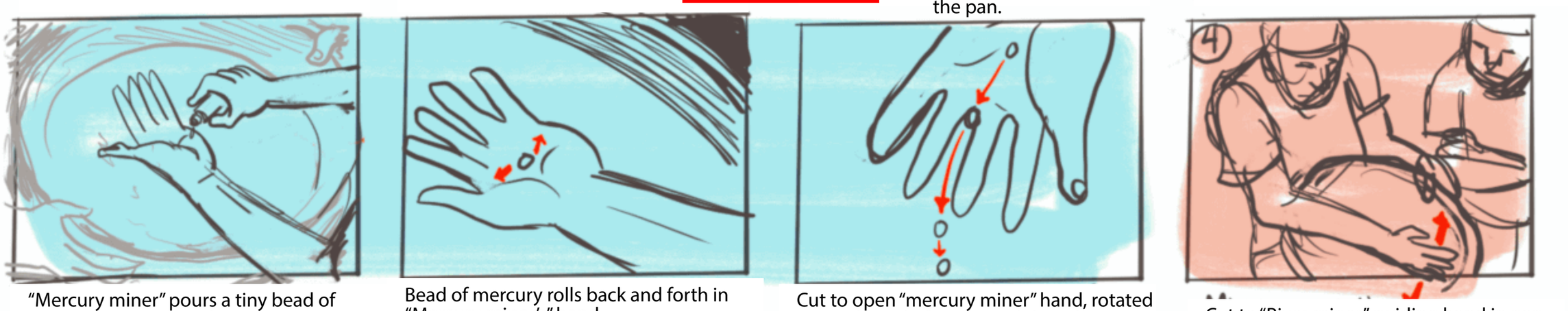
Cut to "River Miner's" hand sifting in pan

Cut to static image of "gold-pan concentrate" (sparkle effect)

Add shot of "Mercury miner" holding bottle

Cut to new shot of "River Miner" holding the pan.

"Mercury miner" hands slide onscreen, from the right, holding bottle

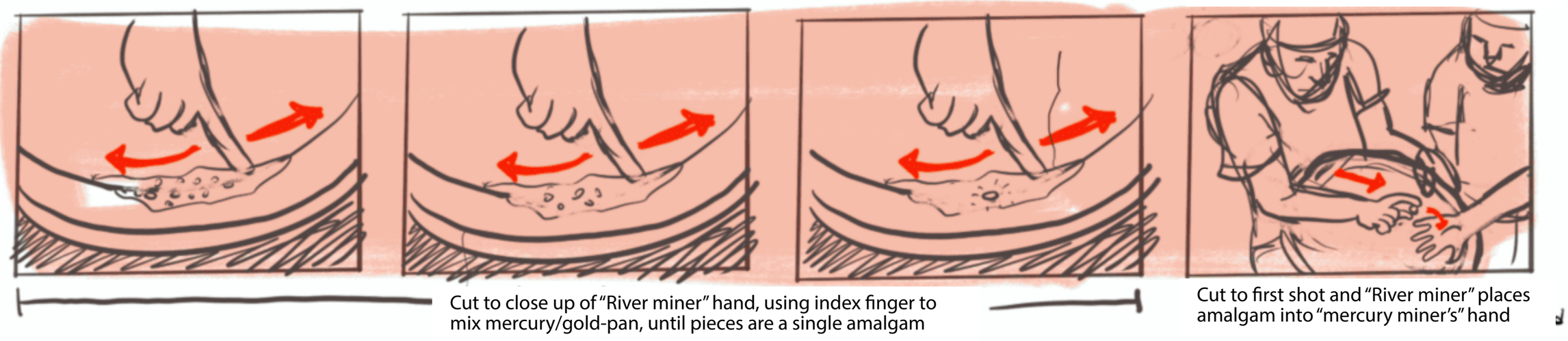


"Mercury miner" pours a tiny bead of mercury into open palm.

Bead of mercury rolls back and forth in "Mercury miner's" hand

Cut to open "mercury miner" hand, rotated 90º and bead of mercury sliding down off screen

Cut to "River miner" swirling hand in pan. "Mercury miner" watches



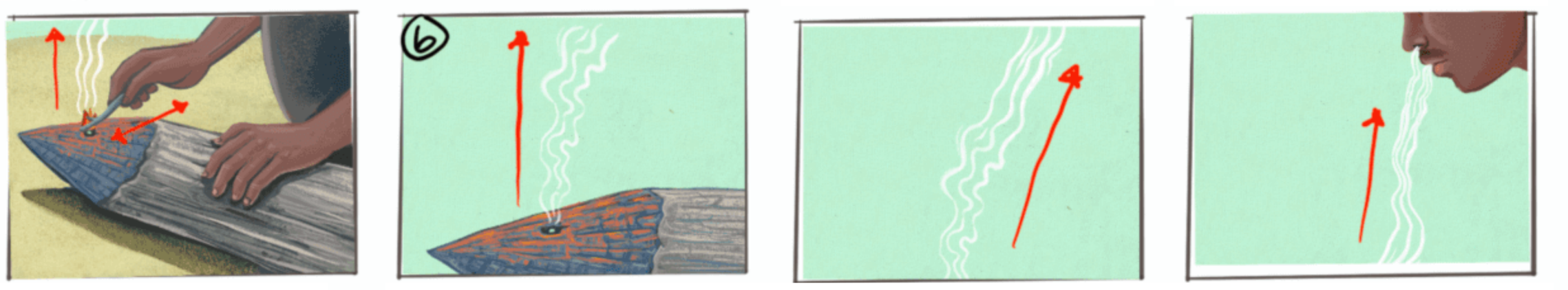
Cut to close up of "River miner" hand, using index finger to mix mercury/gold-pan, until pieces are a single amalgam

Cut to first shot and "River miner" places amalgam into "mercury miner's" hand

Cut to "Mercury miner" hand lowering amalgam piece to charcoal log.
(revise background to be more detailed and include other miners)

"Mercury miner" picks up stick

"Mercury miner" begins to stoke charcoal. Flames spark up and smoke vapors appear.

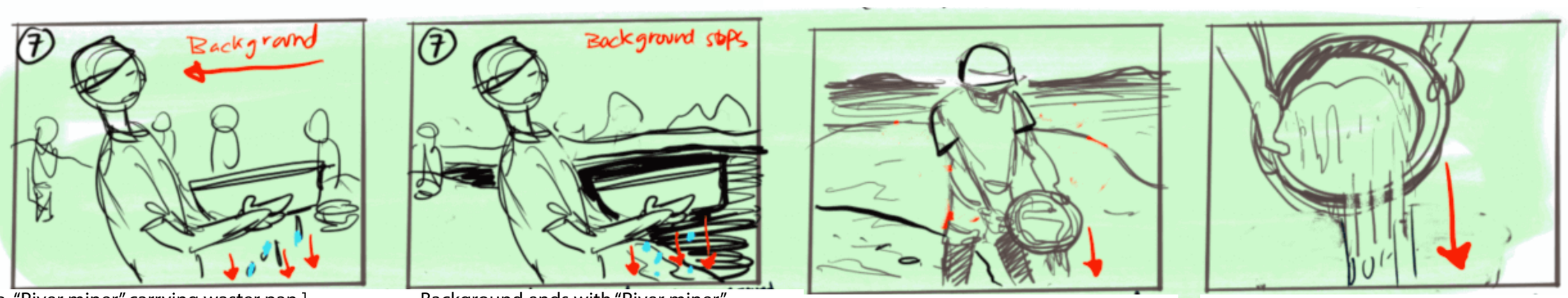


Cut to close-up of "Mercury miner" stoking charcoal. Flames dance and smoke vapors rise up

Cut to close-up of log with mercury vapors rising from amalgam

Camera pans up to vapors rising up

Camera pans up/stops with vapors being breathed in by "Mercury miner"



Cut to "River miner" carrying waster pan,] sloshing and dripping contaminated water.
(Reuses an alternate version of the orignal background. background pans/moves, while miner stays in center of frame and waste water drips)

Background ends with "River miner" at the river.

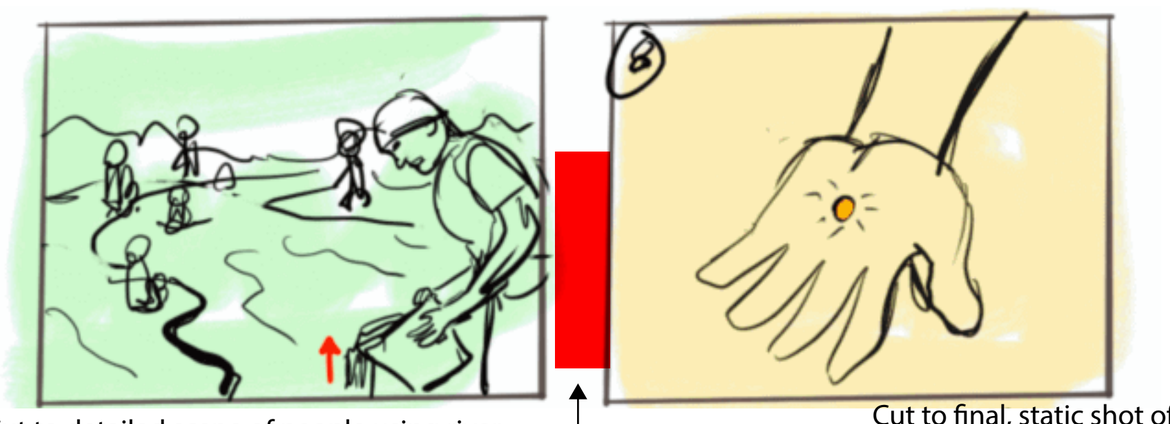
Cuts to "River miner" dumping contaminated water

Reuses original "River miner" artwork from Scene #1

Cuts to close up of "River miner" dumping contaminated water

Cut to contaminated water falling down...

... and into river. with "waste slicks" moving off screen to lower right



Cut to detailed scene of people using river. Background characters are static. Waste slick or flowing water used to add movement to bacground. Animated woman in foreground lifts a water bucket up oncreen.

Cut to final, static shot of a miner's hand holding gold piece. Add sparkle effect to gold piece for some animation/movement.

Cut to shot of "River Miner", "Mercury Miner" and a couple of background miners huddled around a digital scale with gold piece on it.